



Safety tips for before the eclipse

- Research your viewing site, considering accessibility, parking and crowd size. Plan to arrive to your destination early. Consider watching from the comfort of your own home.
- Anticipate increased traffic and congestion, especially in areas in or near the path of totality.
- Reach your destination safely -- buckle up and put your phone down while driving.
- Pack plenty of snacks and water, as well as charging cables for electronics and mobile devices, in the event you or your group become stranded.
- Make sure your vehicle has a full tank of gas and top off fluids before you head out in case you're stuck in traffic for a long period of time.
- Don't forget your solar eclipse viewing glasses! You will need specially designed glasses to avoid damage to your eyes.

Safety tips for during the eclipse

- Avoid travel during the eclipse or in the main path if possible.
- Exit the roadway to stop and view the solar eclipse. Do not stop along highways or park on the shoulder for viewing.
- Do not take photos or videos while driving. Holding mobile devices such as smartphones or tablets while driving is prohibited by state law.
- Do not wear eclipse glasses while driving.
- Turn on your headlights. Do not rely on automatic lights.
- Watch for pedestrians, especially along secondary roads.

Safety tips for after the eclipse

- Plan your post-event transportation method well in advance. If celebrating, ensure everyone has a safe and sober way to return home. Designate a sober driver or arrange for alternate transportation.
- Exercise patience when leaving your viewing location as traffic may be heavy. Follow instructions from law enforcement or emergency personnel and be considerate of fellow drivers. Stay put and stick around to avoid the post-event rush.
- Clean up after yourself and dispose of trash in designated receptacles or take it with you.

For more information visit the City of Avon website at www.cityofavon.com or follow the Avon Police Department on social media.